

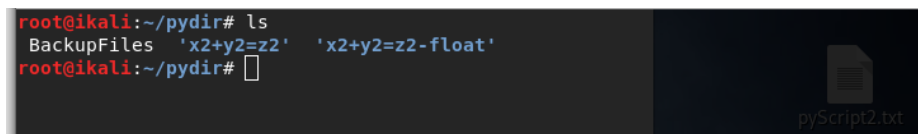
Project explanation:

There is directory named pydir, that has two subdirectories 'x2+y2=z2' and 'x2+y2=z2-float'.

'x2+y2=z2' subdirectory contain files related to plot of XYZ points which are integer numbers as result of the $x^2+y^2=z^2$ equation.

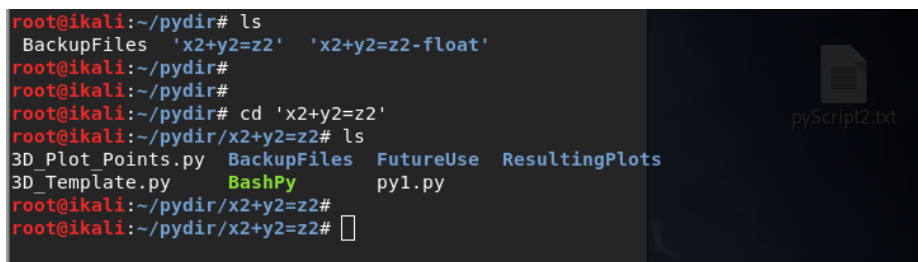
'x2+y2=z2-float' subdirectory contain files related to plot of XYZ points which are float numbers as result of the $x^2+y^2=z^2$ equation.

```
root@ikali:~/pydir# ls
BackupFiles 'x2+y2=z2' 'x2+y2=z2-float'
root@ikali:~/pydir#
```



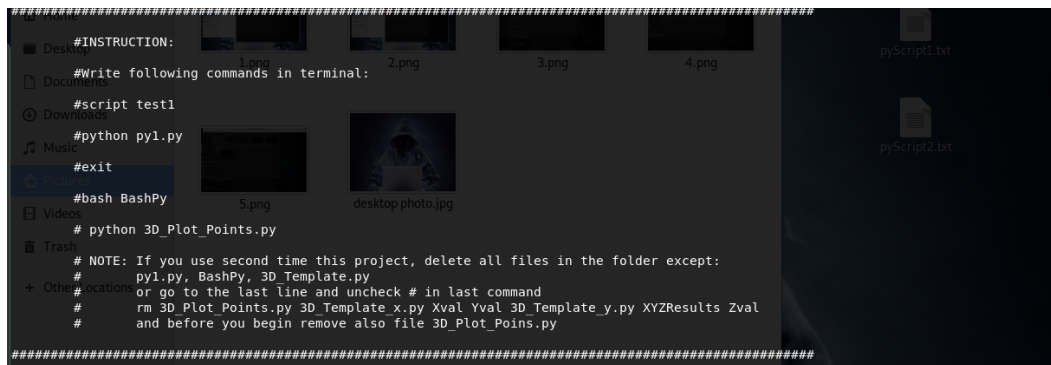
- **py1.py** file is Python program that shows results from $x^2+y^2=z^2$ equation
- **BashPy** file is Bash Script (can be executed using command: `~/bash BashPy`)
- **3D_Template.py** is file that has template Python code, but we need to add elements of lists x, y and z
- **3D_Plot_Points.py** is file as result of adding data inside **3D_Template.py** file. Then this file is ready to be executed and plot the results.

```
root@ikali:~/pydir# ls
BackupFiles 'x2+y2=z2' 'x2+y2=z2-float'
root@ikali:~/pydir#
root@ikali:~/pydir#
root@ikali:~/pydir# cd 'x2+y2=z2'
root@ikali:~/pydir/x2+y2=z2# ls
3D_Plot_Points.py BackupFiles FutureUse ResultingPlots
3D_Template.py BashPy py1.py
root@ikali:~/pydir/x2+y2=z2#
root@ikali:~/pydir/x2+y2=z2#
```



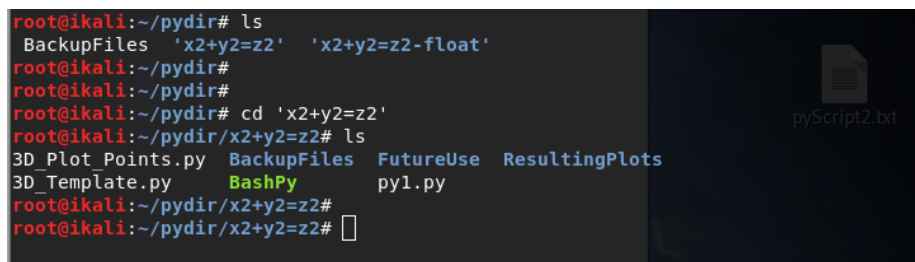
Project execution:

1. Using command ***script test1*** we will collect all Linux terminal output inside the file named ***test1***.
2. Now we will execute our first Python code from file ***py1.py*** using command ***python py1.py***.
3. When we use command ***exit*** we will stop execution of command ***script test1*** in Linux terminal and output of the executed ***py1.py*** Python code will be stored inside file ***test1*** - and no more recordings from the terminal window.
4. Next is to execute our Bash Script named ***BashPy*** using ***bash BashPy*** command. This script creates file named ***3D_Plot_Points.py***.
5. We execute our second Python code from ***3D_Plot_Points.py*** file using ***python 3D_Plot_Points.py*** command. Result is plot in 3D space.



```
#INSTRUCTION: Write following commands in terminal:
#script test1
#python py1.py
#exit
#bash BashPy
# python 3D_Plot_Points.py

# NOTE: If you use second time this project, delete all files in the folder except:
# py1.py, BashPy, 3D_Template.py
# or go to the last line and uncheck # in last command
# rm 3D_Plot_Points.py 3D_Template_x.py Xval Yval 3D_Template_y.py XYZResults Zval
# and before you begin remove also file 3D_Plot_Poins.py
```



```
root@ikali:~/pydir# ls
BackupFiles 'x2+y2=z2' 'x2+y2=z2-float'
root@ikali:~/pydir#
root@ikali:~/pydir#
root@ikali:~/pydir# cd 'x2+y2=z2'
root@ikali:~/pydir/x2+y2=z2# ls
3D_Plot_Points.py BackupFiles FutureUse ResultingPlots
3D_Template.py BashPy py1.py
root@ikali:~/pydir/x2+y2=z2#
root@ikali:~/pydir/x2+y2=z2#
```

I. $x^2+y^2=z^2$ equation solved with integer numbers

I.1. Content of our Python code, that solves $x^2+y^2=z^2$ equation with results integer numbers, is inside of the py1.py file:

```
root@kali:~/pydir/x2+y2=z2#
root@kali:~/pydir/x2+y2=z2# cat py1.py
import math

class Init():
    def Lower_Range(self):
        self.i= int(input("Enter Lower range number i? "))
        return self.i
    def Higher_Range(self):
        self.N = int(input("Enter range number N? "))
        return self.N
    def is_integer(self,n):
        try:
            float(n)
        except ValueError:
            return False
        else:
            return float(n).is_integer()
    def unique(self, list1):
        # intilize a null list
        unique_list = []

        # traverse for all elements
        for x in list1:
            # check if exists in unique_list or not
            if x not in unique_list:
                unique_list.append(x)

        # print list
        mylist = []
        for x in unique_list:
            mylist.append(x),
            print (mylist)

class EquationXYZ():
    def __init__(self,i,N,j):
```

```
class EquationXYZ():
    def __init__(self,i,N,j):
        self.i = i
        self.N = N
        self.j = j
    def Calc_and_Print(self):
        global j
        x=[]
        while self.i<self.N:
            first=self.i**2
            second=(self.i+self.j)**2
            difference=(self.i+self.j)**2-self.i**2
            third=(abs(difference))**0.5
            if c1.is_integer(third)==True and (self.i+self.j)**2==self.i**2+difference:
                #print("X:YZ <-->", third, ":", float(self.i), ":", float(self.i+self.j), "")
                x.append((third, float(self.i), float(self.i+self.j)))
                #print(x)
                self.i+=1
                print(x)
            self.j+=1

c1=Init()
i=c1.Lower_Range()
N=c1.Higher_Range()

#print("Results for equation X^2+Y^2=Z^2, for the range", i, "to", N, "are:")

j=1
def Test(j,N):
    x=[]
    while j<(N//2):
        #print("Result when satisfied: X - Y =",j)
        c2=EquationXYZ(i,N,i)
```

```

global j
x=[]
while self.i<self.N:
    first=self.i**2
    second=(self.i+self.j)**2
    difference=(self.i+self.j)**2-self.i**2
    third=(abs(difference))**0.5
    if c1.is_integer(third)==True and (self.i+self.j)**2==self.i**2+difference:
        #print("X:Y:Z <--->", third, ":", float(self.i), ":", float(self.i+self.j), "")
        x.append((third, float(self.i), float(self.i+self.j)))
    #print(x)
    self.i+=1
    print(x)
    j+=1

c1=Init()
i=c1.Lower_Range()
N=c1.Higher_Range()

#print("Results for equation X^2+Y^2=Z^2, for the range", i, "to", N, "are:")

j=1

def Test(j,N):
    x=[]
    while j<(N//2):
        #print("Result when satisfied: X - Y =",j)
        c2=EquationXYZ(i,N,j)
        c2.Calc_and_Print()
        j+=1

Test(1,N)
c2=EquationXYZ(i,N,j)
#c1.unique(c2.Calc_and_Print())

root@kali:~/pydir/x2+y2=z2#

```

I.1.1 Example of the form of the output when we execute py1.py file, is shown below:

```

[(3.0, -3.0, 0.0), (3.0, 0.0, 3.0)]
[(3.0, -3.0, 0.0), (3.0, 0.0, 3.0)]
[(3.0, -3.0, 0.0), (3.0, 0.0, 3.0)]
[(3.0, -3.0, 0.0), (3.0, 0.0, 3.0)]
[(3.0, -3.0, 0.0), (3.0, 0.0, 3.0)]
root@kali:~/pydir/x2+y2=z2#
root@kali:~/pydir/x2+y2=z2#
root@kali:~/pydir/x2+y2=z2# python py1.py
Enter lower range number i? -7
Enter range number N? 7
[]
[(3.0, -5.0, -4.0)]
[(3.0, -5.0, -4.0)]
[(3.0, -5.0, -4.0)]
[(3.0, -5.0, -4.0)]
[(3.0, -5.0, -4.0), (1.0, -1.0, 0.0)]
[(3.0, -5.0, -4.0), (1.0, -1.0, 0.0), (1.0, 0.0, 1.0)]
[(3.0, -5.0, -4.0), (1.0, -1.0, 0.0), (1.0, 0.0, 1.0)]
[(3.0, -5.0, -4.0), (1.0, -1.0, 0.0), (1.0, 0.0, 1.0)]
[(3.0, -5.0, -4.0), (1.0, -1.0, 0.0), (1.0, 0.0, 1.0)]
[(3.0, -5.0, -4.0), (1.0, -1.0, 0.0), (1.0, 0.0, 1.0), (3.0, 4.0, 5.0)]
[(3.0, -5.0, -4.0), (1.0, -1.0, 0.0), (1.0, 0.0, 1.0), (3.0, 4.0, 5.0)]
[(3.0, -5.0, -4.0), (1.0, -1.0, 0.0), (1.0, 0.0, 1.0), (3.0, 4.0, 5.0)]
[]
[(4.0, -5.0, -3.0)]
[(4.0, -5.0, -3.0)]
[(4.0, -5.0, -3.0)]
[(4.0, -5.0, -3.0), (2.0, -2.0, 0.0)]
[(4.0, -5.0, -3.0), (2.0, -2.0, 0.0), (0.0, -1.0, 1.0)]
[(4.0, -5.0, -3.0), (2.0, -2.0, 0.0), (0.0, -1.0, 1.0), (2.0, 0.0, 2.0)]
[(4.0, -5.0, -3.0), (2.0, -2.0, 0.0), (0.0, -1.0, 1.0), (2.0, 0.0, 2.0)]
[(4.0, -5.0, -3.0), (2.0, -2.0, 0.0), (0.0, -1.0, 1.0), (2.0, 0.0, 2.0)]
[(4.0, -5.0, -3.0), (2.0, -2.0, 0.0), (0.0, -1.0, 1.0), (2.0, 0.0, 2.0), (4.0, 3.0, 5.0)]
[(4.0, -5.0, -3.0), (2.0, -2.0, 0.0), (0.0, -1.0, 1.0), (2.0, 0.0, 2.0), (4.0, 3.0, 5.0)]
[(4.0, -5.0, -3.0), (2.0, -2.0, 0.0), (0.0, -1.0, 1.0), (2.0, 0.0, 2.0), (4.0, 3.0, 5.0)]
[(4.0, -5.0, -3.0), (2.0, -2.0, 0.0), (0.0, -1.0, 1.0), (2.0, 0.0, 2.0), (4.0, 3.0, 5.0)]
root@kali:~/pydir/x2+y2=z2#

```

Because this output is hard to manage and to integrate into Python known data formats, we choose to save it as it is in a **test1** temporary file, and later we will process and arrange data as we need.

I.2. Content of Bash Script named *BashPy* is:

```
root@ikaLi:~/pydir/x2+y2=z2#
root@ikaLi:~/pydir/x2+y2=z2# cat BashPy
#!/bin/bash
#####
#INSTRUCTION:
#Write following commands in terminal:
#script test1
#python py1.py
#exit
#bash BashPy
# python 3D_Plot_Points.py
# NOTE: If you use second time this project, delete all files in the folder except:
# py1.py, BashPy, 3D_Template.py
# or go to the last line and uncheck # in last command
# rm 3D_Plot_Points.py 3D_Template_x.py Xval Yval 3D_Template_y.py XYZResults Zval
# and before you begin remove also file 3D_Plot_Poins.py
#####
#copies all text inside the parentesses () from file 'test1' and save it o the 'test2' file
sed -E -n 's/.*\((.*)\).*$/1/p' test1 >> test2
#removes all duplicate lines in a file 'test2' and save unique lines in to file 'test2'
awk '!seen[$0]++' test2 >> test3
#removes all lines that end with 0.0
sed '/\0.0$/d' test3 >> XYZResults
sleep 2
rm test1 test2 test3
```

```
sleep 2
rm test1 test2 test3
#get first word in any line in file XYZResults and save it in file Xvalues
awk '{print $1}' XYZResults >> XvaluesVer
#transfers elements from vertical to horizontal order in file XvaluesVer and save it in file Xvalues
cat XvaluesVer | tr -d '\n' >> Xvalues
#removes the last character (in this case ',') from a file Xvalues and changes are saved in file Xvalues1
sed '$ s/,$//' Xvalues >> Xvalues1
sleep 1
#adds square brackets at the beggining and end of text in file Xvalues and save it in file Xval
sed -e '1s/^/[/' -e 's/$/,/' -e '$s/,,$/]/' Xvalues1 >> Xval
#deletes first word in any line in file XYZResults and save it in file test4
awk '{ $1="" ; print substr($0,2) }' XYZResults >> test4
#get first word in any line in file test4 and save it in file YvaluesVer
awk '{print $1}' test4 >> YvaluesVer
#transfers elements from vertical into horizontal order in file YvaluesVer and save it in file Yvalues
cat YvaluesVer | tr -d '\n' >> Yvalues
#removes the last character (in this vase ',') from a file Yvalues and changes are saved in file Yvalues1
sed '$ s/,$//' Yvalues >> Yvalues1
sleep 1
#adds square brackets at the beggining and the end of text in file Yvalues1 and save it in file Yval
sed -e '1s/^/[/' -e 's/$/,/' -e '$s/,,$/]/' Yvalues1 >> Yval
#deletes first word in any line in file test4 and save it in file ZvaluesVer
awk '{print $1}' test4 >> ZvaluesVer
#transfers elements from vertical to horizontal order in file ZvalueVer and save it in file Zvalues
cat ZvaluesVer | tr -d '\n' >> Zvalues
```

```

#transfers elements from vertical to horizontal order in file ZvaluesVer and save it in file Zvalues
cat ZvaluesVer | tr -d '\n' >> Zvalues

#removes the last character (in this case ',') from a file Zvalues and changes are saved in file Zvalues1
sed 's/,$//' Zvalues >> Zvalues1
sleep 1

#adds square brackets at the beginning and the end of the text in file Zvalues1 and save it in file Zval
sed -e '1s/^/[/' -e 's/$/,/' -e '$s/,]/' Zvalues1 >> Zval
sleep 1

rm test4 XvaluesVer YvaluesVer ZvaluesVer Xvalues Yvalues Zvalues Xvalues1 Yvalues1 Zvalues1

#we store content of file Zval into the variable named value_z
value_z=$(cat Zval)

#we enter content of value z at the end of line 11 in file 3D_Template_x.py
sed -e "11s/$/${value_z}/" 3D_Template_x.py >> 3D_Template_x.py
sleep 1

#we store content of file Yval into the variable named value_y
value_y=$(cat Yval)

#we enter content of value y at the end of Line 10 in file 3D_Template_y.py
sed -e "10s/$/${value_y}/" 3D_Template_x.py >> 3D_Template_y.py
sleep 1

#we store content of file Xval into the variable named value_x
value_x=$(cat Xval)

#we enter content of value x at the end of Line 9 in file 3D_Template_y.py
sed -e "9s/$/${value_x}/" 3D_Template_y.py >> 3D_Plot_Points.py

```

```

sleep 1

#adds square brackets at the beginning and the end of the text in file Zvalues1 and save it in file Zval
sed -e '1s/^/[/' -e 's/$/,/' -e '$s/,]/' Zvalues1 >> Zval
sleep 1

rm test4 XvaluesVer YvaluesVer ZvaluesVer Xvalues Yvalues Zvalues Xvalues1 Yvalues1 Zvalues1

#we store content of file Zval into the variable named value_z
value_z=$(cat Zval)

#we enter content of value z at the end of line 11 in file 3D_Template_x.py
sed -e "11s/$/${value_z}/" 3D_Template_x.py >> 3D_Template_x.py
sleep 1

#we store content of file Yval into the variable named value_y
value_y=$(cat Yval)

#we enter content of value y at the end of Line 10 in file 3D_Template_y.py
sed -e "10s/$/${value_y}/" 3D_Template_x.py >> 3D_Template_y.py
sleep 1

#we store content of file Xval into the variable named value_x
value_x=$(cat Xval)

#we enter content of value x at the end of Line 9 in file 3D_Template_y.py
sed -e "9s/$/${value_x}/" 3D_Template_y.py >> 3D_Plot_Points.py

rm 3D_Template_x.py Xval Yval 3D_Template_y.py XYZResults Zval

root@kali:~/pydir/x2+y2=z2#

```

How we manage data inside the temporary documents and how they are removed is shown in a lines with comments marked with #.

sleep commands are used temporary documents to be created and populated with data, before this temporary document is called with next line command. For example **sleep 1** command delays execution for 1 second of following command written in the next line.

This Bash Script as result creates file **3D_Plot_Points.py**, which later we execute.

I.3. Content of template file named *3D_Template.py* is:

```
root@ikali:~/pydir/x2+y2=z2# cat 3D_Template.py
from mpl_toolkits.mplot3d import Axes3D
import matplotlib.pyplot as plt

fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')

x=
y=
z=

ax.scatter(x, y, z, c='r', marker='o')

ax.set_xlabel('X axis')
ax.set_ylabel('Y axis')
ax.set_zlabel('Z axis')

plt.show()
root@ikali:~/pydir/x2+y2=z2#
```

After we execute *BashPy* file it processes the data, then it populates resulting data in a form of elements in *x,y* and *z* lists, inside *3D_Plot_Points.py* file.

Content of our Python code inside the *3D_Plot_Points.py* file, to plot XYZ dots is:

```
root@ikali:~/pydir/x2+y2=z2#
root@ikali:~/pydir/x2+y2=z2#
root@ikali:~/pydir/x2+y2=z2# ls
3D_Plot_Points.py  3D_Template.py  BackupFiles  BashPy  FutureUse  py1.py  ResultingPlots
root@ikali:~/pydir/x2+y2=z2#
root@ikali:~/pydir/x2+y2=z2#
root@ikali:~/pydir/x2+y2=z2# cat 3D_Plot_Points.py
from mpl_toolkits.mplot3d import Axes3D
import matplotlib.pyplot as plt

fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')

x=[3.0,5.0,7.0,4.0,8.0,10.0,9.0,15.0,12.0,21.0,12.0,20.0,15.0,21.0,20.0,28.0]
y=[4.0,12.0,24.0,3.0,15.0,24.0,12.0,20.0,9.0,28.0,5.0,21.0,8.0,20.0,15.0,21.0]
z=[4.0,12.0,24.0,3.0,15.0,24.0,12.0,20.0,9.0,28.0,5.0,21.0,8.0,20.0,15.0,21.0]

ax.scatter(x, y, z, c='r', marker='o')

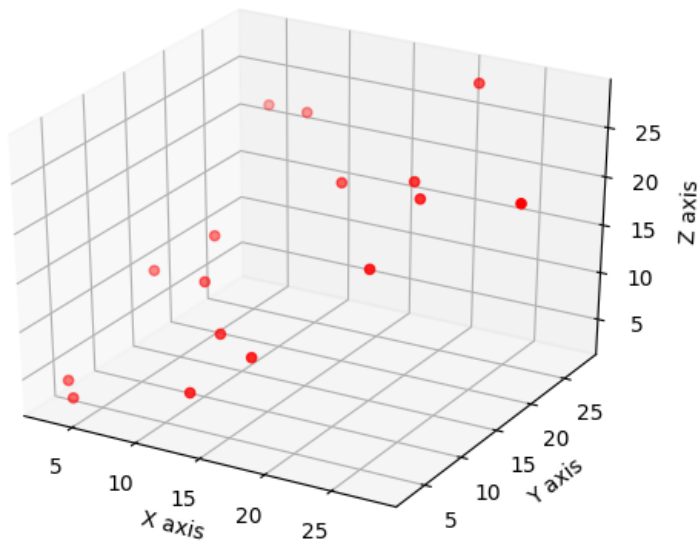
ax.set_xlabel('X axis')
ax.set_ylabel('Y axis')
ax.set_zlabel('Z axis')

plt.show()
root@ikali:~/pydir/x2+y2=z2#
```

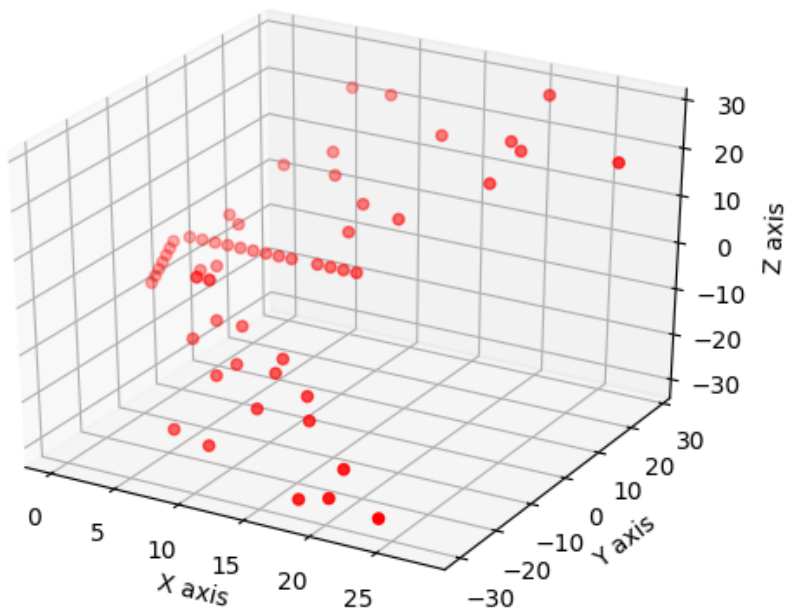
I.4 Plotting the results

If we follow instruction above for *project execution*, as result we will receive one 3D plot with dots.

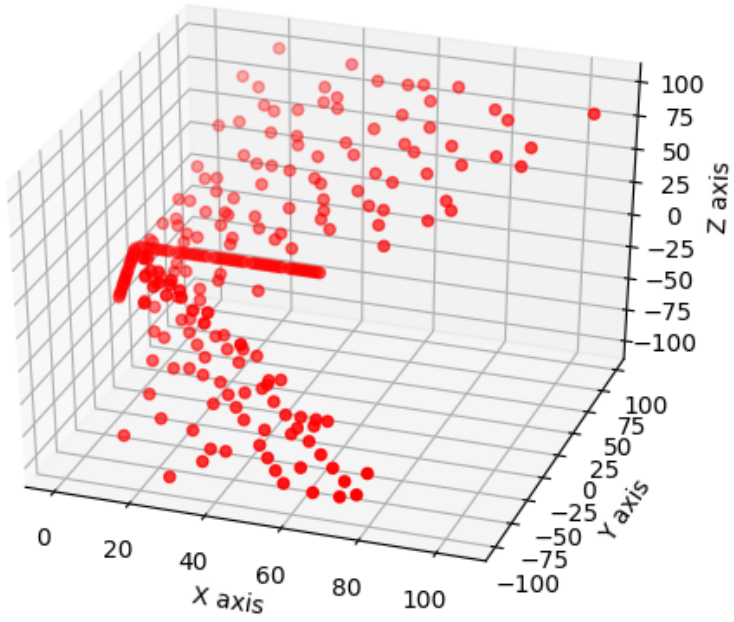
If we repeat overall procedure for different ranges of N, resulting plots are:



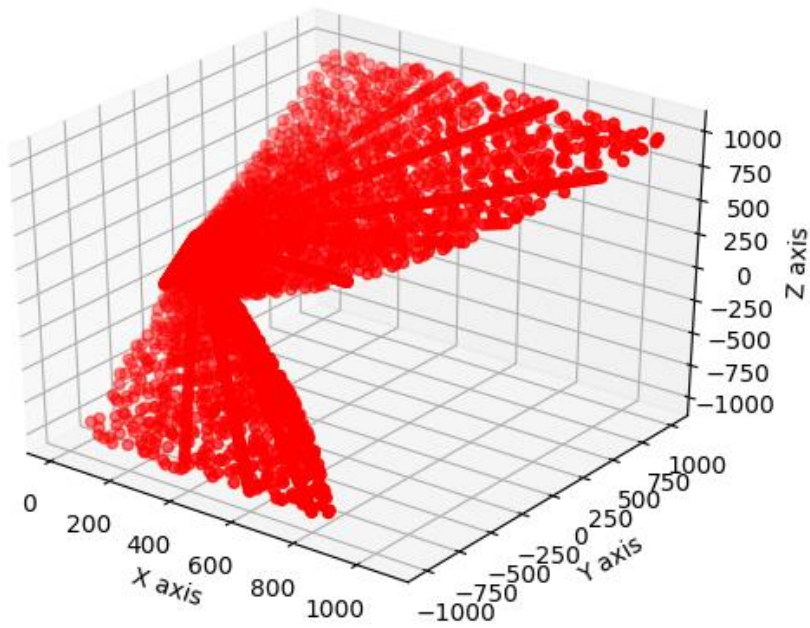
Plot 1 N number range is from 1 to 30



Plot 2 N number range is from -30 to 30



Plot 3 N number range is from -100 to 100



Plot 4 N number range is from -1000 to 1000

Resulting plots show us that all dots are in the same 2D plane.

II. $x^2+y^2=z^2$ equation solved with float numbers

II.1 Changes are created inside py1.py file:

```
root@kali:~/pydir/x2+y2=z2-float# ls
3D Plot Points.py  3D Template.py  BackupFiles  BashPy  FutureUse  py1.py  ResultingPlots
root@kali:~/pydir/x2+y2=z2-float#
root@kali:~/pydir/x2+y2=z2-float#
root@kali:~/pydir/x2+y2=z2-float# cat py1.py
import math

class Init():
    def Lower_Range(self):
        self.i= int(input("Enter lower range number i? "))
        return self.i

    def Higher_Range(self):
        self.N = int(input("Enter range number N? "))
        return self.N

    def is_integer(self,n):
        try:
            float(n)
        except ValueError:
            return False
        else:
            return float(n).is_integer()

    def unique(self,list1):
        # intilize a null list
        unique_list = []

        # traverse for all elements
        for x in list1:
            # check if exists in unique_list or not
            if x not in unique_list:
                unique_list.append(x)

        # print list
        myList = []
        for x in unique_list:
            myList.append(x),
        print (myList)
```

```
print (myList)

class EquationXYZ():
    def __init__(self,i,N,j):
        self.i = i
        self.N = N
        self.j = j

    def Calc and Print(self):
        global j
        x=[]
        while self.i<self.N:
            first=self.i**2
            second=(self.i+self.j)**2
            difference=(self.i+self.j)**2-self.i**2
            third=(abs(difference))*0.5
            if (self.i+self.j)**2==self.i**2+difference:
                #print("X:Y:Z <--->", third, ":", float(self.i), ":", float(self.i+self.j), "")
                x.append((third, float(self.i), float(self.i+self.j)))
            #print(x)
            self.i+=0.1 #NOTE: This is step of increase of the float number
            print(x)
            j+=1

c1=Init()
i=c1.Lower_Range()
N=c1.Higher_Range()

#print("Results for equation X^2+Y^2=Z^2, for the range", i, "to", N, "are:")
j=1

def Test(j,N):
    x=[]
    while j<(N//2):
        #print("Result when satisfied: Y = Y = " i)
```

```

global j
x=[]
while self.i<self.N:
    first=self.i**2
    second=(self.i+self.j)**2
    difference=(self.i+self.j)**2-self.i**2
    third=(abs(difference))**0.5
    if (self.i+self.j)**2==self.i**2+difference:
        #print("X:Y:Z <--->", third, ":", float(self.i), ":", float(self.i+self.j), "")
        x.append((third, float(self.i), float(self.i+self.j)))
    #print(x)
    self.i+=0.1 #NOTE: This is step of increase of the float number
    print(x)
    j+=1

c1=Init()
i=c1.Lower_Range()
N=c1.Higher_Range()

#print("Results for equation X^2+Y^2=Z^2, for the range", i, "to", N, "are:")

j=1
def Test(j,N):
    x=[]
    while j<(N//2):
        #print("Result when satisfied: X - Y =",j)
        c2=EquationXYZ(i,N,j)
        c2.Calc_and_Print()
        j+=1

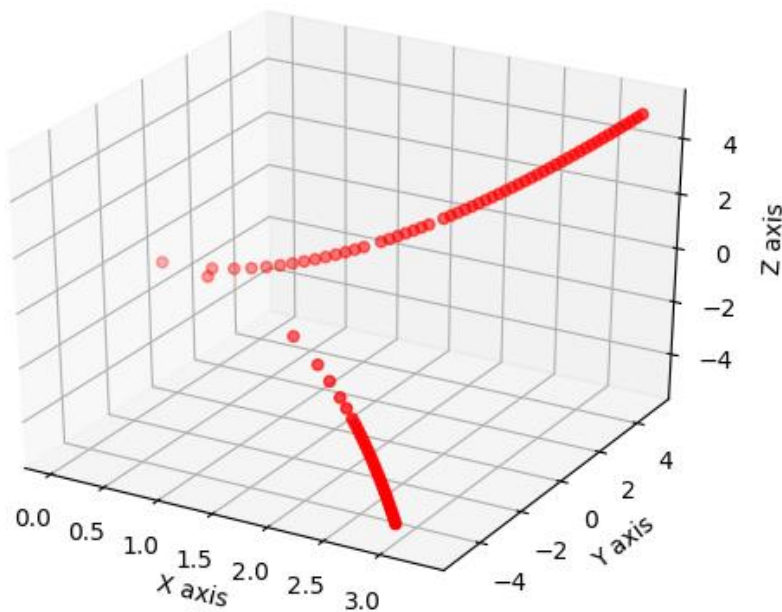
Test(1,N)
c2=EquationXYZ(i,N,j)
#c1.unique(c2.Calc_and_Print())

root@kali:~/pydir/x2+y2=z2-float#

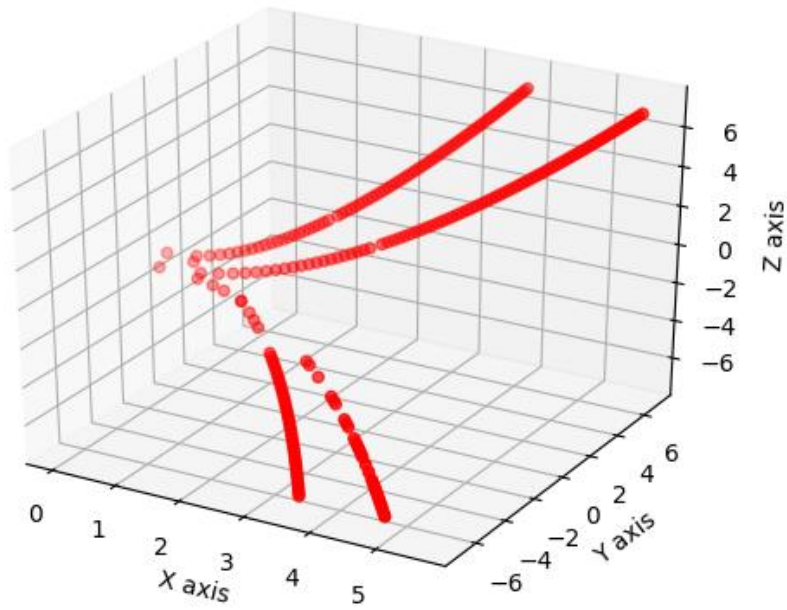
```

II.2 Plotting the results

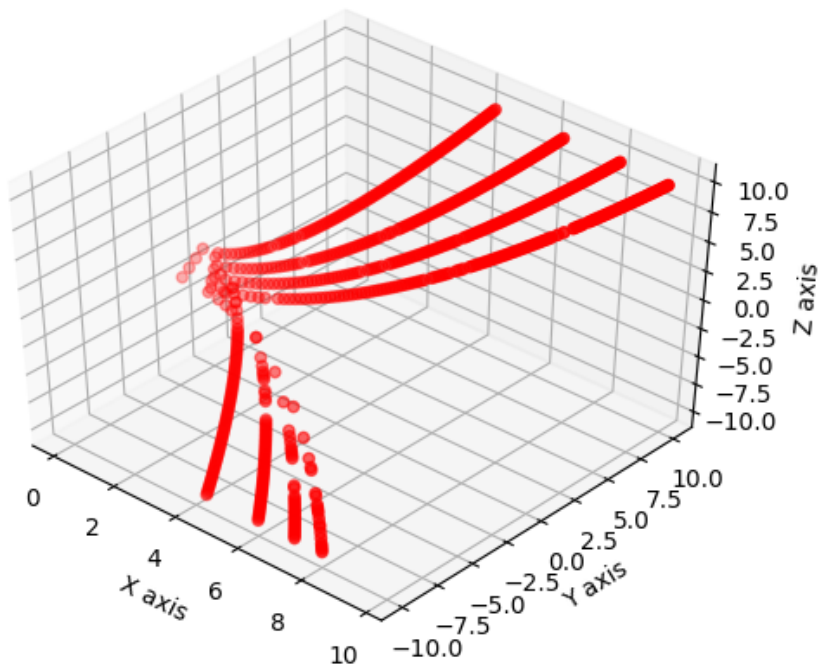
If we repeat overall procedure for different ranges of N, resulting plots are:



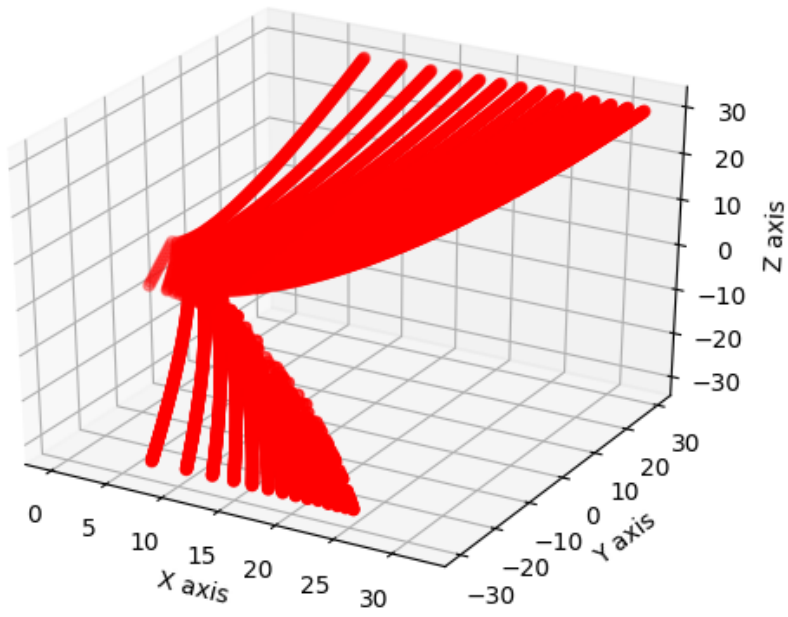
Plot 1 N number range is from -5 to 5, step to next number is 0.1



Plot 2 N number range is from -7 to 7, step to next number is 0.1



Plot 3 N number range is from -10 to 10, step to next number is 0.1



Plot 4 N number range is from -30 to 30, step to next number is 0.1

Resulting plots show us that all dots are in the same 2D plane.

III. In similar way we can find complex numbers that satisfy $x^2+y^2=z^2$ equation

Plotting can be done as group of three dots: $\{\text{Re}(x), \text{Im}(x)\}$, $\{\text{Re}(y), \text{Im}(y)\}$ and $\{\text{Re}(z), \text{Im}(z)\}$ in complex plane. If we connect these three dots we will have line (if x or y is 0) or triangle ($x, y, z \neq 0$) as resulting object. Any other complex numbers as solution to the $x^2+y^2=z^2$ equation will create group of dots that can be plotted as well as an object.